

1 **Digital Library Curriculum Development**

2 **Module: 5-b: Application Software**

3 (Draft, 03/24/2008)

4 **1. Module name**

5 Application software

6 **2. Scope**

7
8 This module covers commonly used application software, which are specifically designed
9 for the creation and development of digital library (DL) systems and similar types of
10 collections and services, for example, digital repositories or open access archives.

11
12 Note: Section 9 “Body of knowledge” lists multiple technologies used in each application
13 software. Since the technologies evolve and the applications keep being updated, please
14 refer to the documentation on the application software homepages for details of the latest
15 information.

16 **3. Learning objectives**

17 a. Students are able to describe the features and technologies of the DL application
18 software.

19 b. Students should be able to search and add items to the digital library systems built by
20 the DL application software.

21 Note: The following optional objective, 3.c, might be achieved through a semester-long
22 class project, which is to develop a DL system using application software. For details,
23 please see ‘Optional semester-long project 12.c’ in the section 12.

24 c. (Optional) Students are able to both install and configure a DL application software.

25 **4. 5S characteristics of the module**

26 All five S’s are present because a DL application software must have all the components
27 to create minimal digital library, which are explained by 5S framework.

28 a. Streams: current DL applications are typically designed to deal with various types of
29 data such as multimedia data (e.g., audio, images, videos) as well as text data.

30 b. Spaces: storage space to store digital contents and the user interface for the DL patrons
31 to communicate with the system are present in the application software.

1 c. Scenarios: DL application and its patrons interact with each other following a series of
2 steps to achieve tasks.

3 d. Societies: there are software developers, patrons (who purchase the software),
4 administrators (who will install the software and administer the created DL system).
5 Those groups of people make societies.

6 e. Structures: DL application software has their architecture, metadata formats used, etc.,
7 which have the structure.

8 **5. Level of effort required** (in-class and out-of-class time required for students)

9 To achieve Learning objectives 3.a and 3.b:

10 a. Out-of-class time:

11 Preparation for group presentations (Activity a): 5-7 hours (reading the
12 assigned papers or web pages, creating and submitting concept maps
13 individually and preparing group presentation slides)

14 Review of demos, etc. (Activity b): 0.5-1 hours (visiting the demo sites, trying
15 basic services such as searching, browsing, item depositing or watching a
16 short video tour)

17 b. In-class time: 1.5 hours (for presentations and question/answer session)

18 To achieve (optional) Learning objective 3.c:

19 a. Out-of-class time: it depends on the project. It is expected that this learning
20 objective will be achieved through a semester-long project.

21

22 **6. Relationships with other modules**



23

24 The module 5-a: Architecture overview/models should be taught in advance so that the
25 students could have the base knowledge about the DL architectures/models then learn
26 about the application software, which were developed based on those knowledge.

1 After this module 5-b is taught, 9-a: Project management and 9-b: DL case studies
2 module can be taught to provide students the real-world examples of the projects and DL
3 systems created by the application software.

4 **7. Prerequisite knowledge required** (completion optional)

5 If DL application software is to be installed and configured as an optional learning
6 activity and the instructor would like to supervise and help student groups, some
7 knowledge about the pre-requisite software such as database systems (e.g., MySQL),
8 Linux (e.g., Fedora Core, Ubuntu), HTTP server (e.g., Apache) as well as some
9 knowledge about metadata, digital objects, indexing and collection building might be
10 useful.

11 **8. Introductory remedial instruction**

12 None

13 **9. Body of knowledge**

14 *Topic: EPrints (version 3)*

15 1. Overview

- 16 a. It was developed in 2000 as a direct outcome of Santa Fe meeting in 1999,
17 where there was the first meeting of the Open Archives Initiative.
- 18 b. It is commonly used as an institutional repository
- 19 c. It has been developed at the University of Southampton School of
20 Electronics and Computer Science
- 21 d. Version 3 was released in January 24, 2007 whose features are introduced
22 in the section 2 below
- 23 e. Open source under GPL license

24 2. Features

- 25 a. Duplicate avoidance
- 26 b. Auto complete for entering metadata
- 27 c. Full-text search
- 28 d. Metadata search
- 29 e. Subscriptions
- 30 f. Multi-language support
- 31 g. Optional multi-lingual metadata

32 (The benefits of the new features for administrators, developers, researchers,
33 institutions, depositors, etc. are introduced below - excerpt from Eprints
34 homepage at <http://www.eprints.org/software/v3/>)

- 35 a. Repository managers

- 1 i. Lower the barrier for your depositors while improving metadata
2 quality and the value of your collection (with metadata auto-
3 completion feature)
- 4 b. Depositors
- 5 i. Time saving deposits (with metadata auto-completion)
- 6 ii. Import data from other repositories and services using the scripts
7 provided by the software homepage
- 8 iii. Auto-complete-as-you-type for fast data entry
- 9 c. Researchers
- 10 i. Optimized for Google Scholar
- 11 ii. Works with bibliography managers
- 12 iii. Works with desktop applications and new Web 2.0 services
- 13 iv. RSS feeds and email alerts keep you up-to-date
- 14 d. Developers
- 15 i. Tightly-managed, quality-controlled code framework
- 16 ii. Flexible plug-in architecture for developing extensions
- 17 e. Webmasters
- 18 i. Easily integrate reports, bibliographic listings, author CVs and
19 RSS feeds into your corporate web presence
- 20 f. Institutions
- 21 i. High specification repository platform for high visibility, high
22 quality institutional open access collections
- 23 ii. Conform with research funding agency's open access mandates
- 24 3. Content types
- 25 a. Text
- 26 b. Multimedia (image, audio, video)
- 27 4. Technologies used
- 28 a. Unix-like OS (e.g., Linux)
- 29 b. Written in Perl (allows rapid development and modification)
- 30 c. XML (for import/export of data, partial configuration)
- 31 d. Apache server with mod_perl installation
- 32 e. MySQL database
- 33 f. Unicode (UTF-8 encoding)
- 34 g. OAI-PMH support

1 **Topic: DSpace**

2 1. Overview:

- 3 a. It was developed as a collaboration between MIT libraries and Hewlett
- 4 Packard Research Lab
- 5 b. Research institutions use it to build various digital archives such as
- 6 institutional repositories, learning object repositories, eTheses, electronic
- 7 records management, digital preservation, publishing, etc.
- 8 c. It is available to anyone free of charge under the BSD open source license
- 9 d. DSpace federation coordinates the planning, research, development and
- 10 distribution of DSpace. It also advocates for digital archiving initiatives
- 11 open access to research literature

12 2. Features

- 13 a. Long-term preservation supported
 - 14 i. There are three types of data formats (supported, known and
 - 15 unsupported types)
 - 16 ii. For all three types, DSpace does bit preservation: the preserved file
 - 17 remains exactly the same over time – not a single bit is changed
 - 18 iii. For supported type, DSpace does functional preservation: the file
 - 19 changes over time so that the material can be immediately usable
 - 20 as the same way it was originally while the physical media and
 - 21 digital formats change
- 22 b. Interoperability
 - 23 i. It can export digital content with its metadata in XML-encoded file
 - 24 or METS
 - 25 ii. DSpace Java API can be customized to allow the interoperation
 - 26 with other systems
 - 27 iii. Handle System from CNRI is assigned to each digital item as a
 - 28 persistent identifier
- 29 c. Support for Open Archives Initiative's Protocol for Metadata Harvesting
- 30 (OAI-PMH)
 - 31 i. DSpace supports OAI-PMH v.2.0 as a data provider
 - 32 ii. OAI support was implemented using OCLC's OAICat
 - 33 iii. Institutions running DSpace can turn on and off OAI and choose to
 - 34 register as a data provider or not

35 3. Content types

- 36 a. Text (articles, preprints, technical reports, theses, data sets, books, etc.)
- 37 b. Multimedia (image, audio, video)

38 4. Standards

- 39 a. Well-defined APIs for interoperability with other systems
- 40 b. CNRI handles for persistent identifiers
- 41 c. X.509 certificate-based access control
- 42 d. Dublin Core metadata for digital objects
- 43 e. OAI-PMH for metadata harvesting/providing
- 44 f. METS profile can be used to export digital items

45 5. Technologies used

- 1 a. Operating system: Linux, Solaris, HP/UX, etc.
- 2 b. Server: Apache, Tomcat, OpenSSL
- 3 c. Indexing/searching: Lucent
- 4 d. Database system: PostgreSQL, JDBC
- 5 e. Data item id: CNRI Handle System
- 6 f. Jena (RDF history system)
- 7 g. Java, JSP, Servlets
- 8 h. JUnit (testing) and Log4j(logging)

9 **Topic: Greenstone**

10 1. Overview

- 11 a. It was developed and distributed as an international cooperative effort
- 12 established in 2000 by the University of Waikato with UNESCO and
- 13 Human Info NGO, “New Zealand Digital Library Project.”
- 14 b. Its aim is to empower users especially in the universities, libraries and
- 15 public service institutions to build their own digital libraries.
- 16 c. It is a suite of software that has ability to build new digital library
- 17 collections and provide services for them.
- 18 d. Open source under General Public License (GPL)

19 2. Features

- 20 a. Installation of GSDL
 - 21 i. It runs on Windows, Unix/Linux, and Mac OS/X. It can be
 - 22 installed easily by using the ready-to-use binaries which is
 - 23 included in the distribution (but some functionality is limited).
 - 24 ii. It might be installed on a laptop for personal use (built-in web
 - 25 server), or run on the main web server (Apache or Windows IIS).
- 26 b. Collection building
 - 27 i. It can harvest documents over OAI-PMH to include them in a
 - 28 collection
 - 29 ii. Full text tagging is supported for hierarchical document browsing
 - 30 iii. Automatic text extraction and indexing are provided
 - 31 iv. Data compression is supported
 - 32 v. Metadata
 - 33 1. Automatic extraction of simple metadata
 - 34 2. Explicit metadata via classifiers
 - 35 3. Used for browsing and searching
 - 36 vi. Multiple languages supported via Unicode
- 37 c. Browse and search provided
 - 38 i. Full text search
 - 39 ii. Metadata field search
 - 40 iii. Either Boolean or ranked (when indexed with MG indexer)
 - 41 iv. Search history, search term highlighting, etc.
- 42 d. Presentation
 - 43 i. Search results formatting available
 - 44 ii. Homepage customization available

- 1 e. Collection administration
- 2 i. Adding new documents (batch operation)
- 3 ii. Usage monitoring
- 4 iii. Security issues
- 5 f. Interoperability
- 6 i. Any Greenstone collection can be exported to DSpace
- 7 ii. Any DSpace collection can be imported into Greenstone
- 8 iii. Any collection can be exported to METS (in the Greenstone METS
- 9 Profile) and Greenstone can ingest documents in METS form
- 10 g. Customizable, extensible
- 11 i. New document and metadata formats can be accommodated by
- 12 writing 'plug-ins' in Perl
- 13 ii. New metadata browsing structures can be implemented by writing
- 14 'classifiers.'
- 15 iii. User interface can be customized using 'macros' written in a
- 16 simple macro language
- 17 iv. CORBA protocol allows agents (e.g., written in Java) to use all the
- 18 facilities associated with document collections
- 19 3. Architecture
- 20 a. Receptionist
- 21 i. Provide user interface
- 22 ii. User input accepted
- 23 iii. Page generation
- 24 iv. Send to appropriate collection server
- 25 b. Collection server
- 26 i. Collection content management
- 27 ii. Search/filter information
- 28 iii. Return results
- 29 iv. Handle multiple collections
- 30 c. Metadata supplied by communities
- 31 4. Content types
- 32 a. Text
- 33 b. Multimedia (image, audio, video)
- 34 5. Standards
- 35 a. Dublin Core metadata for digital items
- 36 b. Z39.50 client-server protocol for searching and retrieving information
- 37 from remote computer databases.
- 38 c. Support for OAI-PMH both as a client and a server
- 39 d. Unicode for multiple language support
- 40 6. Technologies used
- 41 a. Greenstone runs on all versions of Windows and Unix/Linux and Mac OS-
- 42 X.
- 43 b. Apache HTTP server
- 44 c. Source code in C++ (experimental Greenstone v.3 is written in Java) and
- 45 Perl available
- 46 d. Greenstone provides a choice of three indexing tools

- 1 i. MG is the default indexer. It does section level indexing and the
- 2 searches can be either Boolean or ranked. For phrase searching,
- 3 Greenstone does ‘AND’ search on all the terms.
- 4 ii. MGPP (MG plus plus, new version of MG). It does word level
- 5 indexing, which provides fielded, phrase and proximity searching.
- 6 Boolean searches can be ranked. Document/section levels and
- 7 text/metadata fields are all handled by the one index. It’s a bit
- 8 slower compared to MG when large data is to be indexed
- 9 considering MGPP does word level indexing.
- 10 iii. Lucene was added for incremental collection building, which
- 11 cannot be provided by MG and MGPP. It handles field and
- 12 proximity searching but only at a single level for example,
- 13 complete documents or individual sections but not both. It also
- 14 provides single-character wildcards and range searching.
- 15 e. Multiple GNU software are integrated
- 16 i. Apache web server
- 17 ii. Perl
- 18 iii. wget to download html pages from the web
- 19 iv. XML::Parser used to read and write internal XML documents
- 20 v. Stemmer for English document
- 21 vi. CVS for version control
- 22 vii. GDBM for database
- 23 viii. and many more

24 **Topic: CONTENTdm**

25 1. Overview

- 26 a. It was conceived by the Center for Information Systems Optimization
- 27 (CISO) at the University of Washington. It was then taken over and
- 28 extended by the Online Computer Library Center (OCLC).
- 29 b. It is commercial software.
- 30 c. Its users are universities, public libraries, government entities, museums,
- 31 non-profit organizations, etc.
- 32 d. It is 100 percent web compatible so the servers and collections can be
- 33 administered remotely. There could be maximum of 50 ‘acquisition
- 34 stations’, which are remote locations for items and their metadata entry.
- 35 Those data entered through the acquisition stations are stored and provided
- 36 by the central CONTENTdm server.
- 37 e. Collection sharing is supported.
- 38 i. Collections can be added to OCLC WorldCat catalog system so
- 39 that the user collections can be part of WorldCat’s 80 million
- 40 record global catalog.
- 41 ii. CONTENTdm functions as OAI data repositories for the users
- 42 who want their metadata available for harvesting.

1 iii. Its Multi-Site Server allows users to query multiple
2 CONTENTdm servers from a single user interface.

3 2. Features (based on <http://www.oclc.org/contentdm/about/default.htm>)

- 4 a. It supports both text documents and multimedia. For example, it builds
5 documents, books and other multiview and multipage materials. It can also
6 present video and audio files with related transcripts.
7 b. By using the batch import tools, it can import images and metadata
8 quickly and easily as well as text files for full-text searching.
9 c. By utilizing the compound object import wizard, CONTENTdm can
10 import multiple compound objects, such as newspapers, in batches. I also
11 can queue multiple compound objects and process them during off-hours
12 to not slowdown the system use.
13 d. It supports JPEG2000, which is a format for high-quality and large format
14 images without a browser plug-in.
15 e. To prevent unwanted copying of images it manages, CONTENTdm has
16 three different options for image rights: band, brand or watermark. Band
17 uses a band of color and words (in here, a ‘band’ means a layer in a digital
18 image. The term originally came from electrical engineering field to
19 represent a range of wavelengths or colors). Brand uses icons and words.
20 Watermark uses grayscale images.
21 f. For digitized text documents, CONTENTdm provides an integrated
22 Optical Character Recognition (OCR) capability for full-text searching.
23 Users will be able to search words in the digitized text in addition to
24 searchable metadata fields within your collections. When viewed, items
25 prepared with this feature will display highlighted search terms within the
26 digitized document image.
27 g. To index subjects of various still images (so that they can have consistent
28 and uniform metadata), CONTENTdm uses the *Library of Congress*
29 *Thesaurus for Graphical Materials I* (TGM I), which provides a
30 controlled vocabulary to describe activities, objects, types of people,
31 events or places. Proper noun names of those are excluded. As an option,
32 you can develop your own controlled vocabulary to index images.
33 h. It provides customizable user interfaces—Create predefined queries and
34 customized interfaces to collections.
35 i. Its flexible search features include Dublin Core and Latin-1 character set
36 support, Boolean search and advanced search option. Advanced search
37 option provides search-by-fields, across all fields, by proximity, and
38 across one or many collections. CONTENTdm also auto-generates the
39 search terms based on the existing metadata.

40 3. Content types

- 41 a. Text
42 b. Multimedia (e.g., image, video, audio)

- 1 c. Compound objects (items which consist of multiple views. For example,
2 two-sided objects such as postcards, brochures, ticket stubs, or six-sided
3 objects such as images of a chair seen from six different directions)
- 4 a. CONTENTdm allows the users to define compound objects so that
5 all the views of a compound object can be retrieved.
- 6 d. Null data type support for the items not yet in the system
- 7 e. URL data type support allows lengthy video and audio files stored in the
8 streaming media server to be accessed through CONTENTdm.

9 4. Standards and technologies

- 10 a. CONTENTdm is fully compliant with OAI-PMH v.2.
- 11 b. Its default metadata templates are Dublin Core and Visual Resource
12 Association (VRA) Core. Collection admins can still add their own
13 descriptions.
- 14 c. It is Z39.50 (client-server protocol to access and retrieve information in
15 remote computers) compatible through ZCONTENT, open source
16 software developed by the Univ. of Utah Marriott Library. ZCONTENT
17 allows users to access the collections of CONTENTdm and download
18 items.
- 19 d. XML is used for all the internal structure description. For example, it is
20 used to export the metadata descriptions in order to work with other
21 systems that have different metadata standard.

22 10. Resources

23 Note: Feel free to read about features, technologies and (optionally) installation and
24 configuration manuals as well as the assigned portion in the software homepages.

- 25 ■ Eprints 3
 - 26 ○ Reading for students
 - 27 ■ Read 'Introducing EPrints 3' and watch short QuickTime video
28 clips at <http://www.eprints.org/software/v3/>
 - 29 ○ DSpace
 - 30 ○ Reading for students
 - 31 ■ Visit DSpace homepage at <http://www.dspace.org/> and read
32 'About DSpace' under 'New to DSpace?' on the top left pane.
 - 33 ○ Advanced reading for students (optional) and instructors
 - 34 ■ DSpace architecture review group, "Toward the next generation:
35 Recommendations for the next DSpace Architecture", January 24,
36 2007. http://wiki.dspace.org/static_files/0/0e/DSpace-recs.pdf
- 37 ■ Greenstone
 - 38 ○ Readings for students
 - 39 ■ Ian H. Witten and David Bainbridge, A brief history of the
40 Greenstone Digital Library Software, at

- 1 http://wiki.greenstone.org/wiki/gsdoc/others/Greenstone_history.htm
2 m
3 ▪ Katherine J. Don, David Bainbridge, and Ian H. Witten, The
4 design of Greenstone 3: An agent based dynamic digital library, at
5 <http://www.greenstone.org/docs/greenstone3/g3design.pdf>
6 ○ Advanced readings for students (optional) and instructors
7 ▪ Ian H. Witten and David Bainbridge. (2003). How to build a digital
8 library. Morgan Kaufmann.
9 ▪ CONTENTdm
10 ○ Readings for students
11 ▪ Visit <http://www.oclc.org/contentdm/about/default.htm> and read
12 the topics under ‘About’ on the left pane.

13

14 **11. Concept maps** (created by students)

15 Note: IHMC Cmap Tools is an open source client tool to create concept maps.
16 CmapServer enables the users to collaborate and share concept maps anywhere on the
17 internet. Both software can be downloaded freely for educational purposes from
18 <http://cmap.ihmc.us/download/index.php>

19 **12. Exercises / Learning activities**

20 a. Individual learning activity: Interacting with software demos

21 Prior to the class session, each student should complete the following activities. Students
22 may work individually or together.

- 23 ○ (EPrints demo) Try searching and browsing. You need to create an account if you
24 want to try depositing an item. Examine the metadata fields when you enter the
25 metadata while depositing an item.
26 ▪ Demo site at <http://demoprints3.eprints.org>
27 ○ (DSpace demo) Interactive demo for students
28 ▪ Learn how to submit an item at [http://libraries.mit.edu/dspace-](http://libraries.mit.edu/dspace-mit/build/dspace-demo.html)
29 [mit/build/dspace-demo.html](http://libraries.mit.edu/dspace-mit/build/dspace-demo.html)
30 ▪ Try searching and browsing at <http://dspace.mit.edu/>
31 ○ (Greenstone demo)
32 ▪ Demo page for searching for an item at [http://diglib.auburn.edu/gsdli/cgi-](http://diglib.auburn.edu/gsdli/cgi-bin/library?site=localhost&a=p&p=about&c=demo&ct=0&l=en&w=utf-8)
33 [bin/library?site=localhost&a=p&p=about&c=demo&ct=0&l=en&w=utf-8](http://diglib.auburn.edu/gsdli/cgi-bin/library?site=localhost&a=p&p=about&c=demo&ct=0&l=en&w=utf-8)
34 ○ (CONTENTdm) Watch the four minute tour video clip at
35 ▪ <http://www.oclc.org/contentdm/tour/tour.htm>

36 b. Group presentations on specific application software

1 Note: These group presentations will substitute for a formal lecture by the instructor. The
2 instructor should be prepared to fill in gaps or make corrections if any of the
3 presentations are incomplete or misleading.

- 4 ○ During the previous class, students form into four groups. Each group chooses DL
5 application software for their group presentation. Readings are assigned from the
6 Resources list in section 10.
- 7 ○ The students in a group should work together to create their presentation slides
8 explaining the features and other information of the software such as services,
9 technologies and standards used.
- 10 ○ In the class, each group gives a presentation about their application software
11 followed by a question and answer session. Each of the four presentations should
12 be allowed 15-20 minutes.

13 c. Optional semester-long project (group activity)

- 14 ○ Step 1: Students form a group and meet with clients who want to have a
15 customized DL system developed.
- 16 ○ Step 2: The clients give the student groups specifications of the DL systems they
17 want.
- 18 ○ Step 3: Each student group explores different DL application software to find the
19 most appropriate application to meet their client's needs.
- 20 ○ Step 4: Student group installs the application software chosen in step 3, including
21 installation of any pre-requisite software. For example, to install Eprints 3 in a
22 linux machine, the Perl programming language along with its multiple modules,
23 MySQL database and Apache server should also be installed in advance.
- 24 ○ Step 5: The installed application software is customized. For example, the
25 students might configure the subject classification system as the Library of
26 Congress (LOC) system or ACM classification, change the appearance of the user
27 interface, modify the metadata fields used, etc.
- 28 ○ Step 6: The client verifies the installed DL application software is appropriately
29 configured to meet their needs.
- 30 ○ Step 7: Student groups begin to create collections by adding the items provided by
31 their clients to develop a DL (e.g., adding a group of pictures to create the Digital
32 Library of Native American History or the Virginia Digital Museum of Cars, etc.).
- 33 ○ Step 8: Student group members make sure all the services of the developed DL
34 system work well.
- 35 ○ Step 9: Clients evaluate the developed DL system and the student group refines it
36 based on the feedback.

37 **13. Evaluation of learning objective achievement**

38 Note: Since the learning objectives and the learning activities are in one-to-one mapping
39 relationships, the performance and the quality of the learning activities achievements are
40 evaluated as the means to evaluate the learning objectives of this module.

1 a. Individual concept maps on specific application software

- 2 ○ After the class, each individual student creates one or more concept maps for the
- 3 different application software packages and submits them to the instructor. The
- 4 concepts maps are expected to demonstrate the student's overall understanding of
- 5 all four software packages introduced in this module.
- 6 ○ The concept maps should be evaluated in terms of their comprehensiveness (did
- 7 they include all the major concepts covered in the module?), their richness (were
- 8 the concepts well-connected?), and their organization (was there a clear depiction
- 9 of the concepts and their relationships?).

10 b. Group presentations on specific application software

11 The group presentations described in section 12 could be graded, to evaluate students'
12 learning.

- 13 ○ Group presentations might be evaluated in terms of their comprehensiveness (did
- 14 they include the important features and characteristics of the software?), their
- 15 clarity (did they explain the software in a way that it could be distinguished from
- 16 the alternative software packages?), and the quality of the presentation (e.g., slide
- 17 quality, presentation style, use of time, and Q/A session).

18 c. Optional semester-long project

- 19 ○ Each instructor may develop a different method for evaluating the learning
- 20 achieved through the project. We might suggest that points be assigned as follows.
- 21 ▪ The DL application software is incorrectly installed and not working (0
- 22 points)
- 23 ▪ DL application software as well as all the pre-requisite software is
- 24 correctly installed (3 points)
- 25 ▪ DL application software is installed and fully configured (6 points)
- 26 ▪ The DL system is fully configured and a collection(s) is created with the
- 27 data provided by the clients (10 points)
- 28 ▪ All the features of the new DL system are fully functional (15 points)

29 **14. Glossary**

30 **Application software** is a complete, self-contained program that performs a
31 specific function directly for the user. This is in contrast to system software such
32 as the operating system kernel, server processes, libraries which exists to support
33 application programs and utility programs. – Dictionary of Computing –

34 **API (Application Programming Interface)** The interface (calling conventions)
35 by which an application program accesses operating system and other services.
36 An API is defined at source code level and provides a level of abstraction between
37 the application and the kernel (or other privileged utilities) to ensure the

1 portability of the code. An API can also provide an interface between a high level
2 language and lower level utilities and services which were written without
3 consideration for the calling conventions supported by compiled languages. In
4 this case, the API's main task may be the translation of parameter lists from one
5 format to another and the interpretation of call-by-value and call-by-reference
6 arguments in one or both directions. – Free On-Line Dictionary Of Computing –

7 **CORBA** is the acronym for Common Object Request Broker Architecture,
8 OMG's open, vendor-independent architecture and infrastructure that computer
9 applications use to work together over networks. Using the standard protocol
10 IIOP, two application programs that are based on CORBA but developed by
11 different vendors, on different operating systems, programming languages can
12 interoperate with each other. – Object Management Group (OMG) –

13 **Open URL** is a type of URL that contains resource metadata for use primarily in
14 libraries. The National Information Standards Organization (NISO), has
15 developed OpenURL and its data container (the ContextObject) as international
16 ANSI standard Z39.88. On 22 June 2006, OCLC was named the maintenance
17 agency for the standard.

18 **Dublin Core metadata** element set is a standard for cross-domain information
19 resource description. It provides a simple and standardized set of conventions for
20 describing things online in ways that make them easier to find. Dublin Core is
21 widely used to describe digital materials such as video, sound, image, text, and
22 composite media like web pages. Implementations of Dublin Core typically make
23 use of XML and are Resource Description Framework based. Dublin Core is
24 defined by NISO Standard Z39.85-2007

25 **Z39.50** is a client server protocol for searching and retrieving information from
26 remote computer databases. It is covered by ANSI/NISO standard Z39.50, and
27 ISO standard 23950. The standard's maintenance agency is the Library of
28 Congress. Z39.50 is widely used in library environments and is often incorporated
29 into integrated library systems and personal Bibliographic Reference software.
30 Interlibrary catalogue searches for interlibrary loan are often implemented with
31 Z39.50 queries.

32 **OAI-PMH** (*Open Archives Initiative Protocol for Metadata Harvesting*) is a
33 protocol developed by the Open Archives Initiative. It is used to harvest (or
34 collect) the metadata descriptions of the records in an archive so that services can
35 be built using metadata from many archives.

36 **XML (Extensible Markup Language)** is a general-purpose markup language. It
37 is classified as an extensible language because it allows its users to define their
38 own tags. Its primary purpose is to facilitate the sharing of structured data across
39 different information systems, particularly via the Internet.

1 **SOAP (Service Oriented Architecture Protocol)** is a protocol for exchanging
2 XML-based messages over computer networks, normally using HTTP/HTTPS.
3 SOAP forms the foundation layer of the Web services stack, providing a basic
4 messaging framework that more abstract layer can build on.

5 **15. Additional useful links**

6 **16. Contributors**

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